

1-3 December 2026 – Brussels, Belgium

Pre-course online Module	Tuesday 1.12	Wednesday 2.12	Thursday 3.12
Module 1: Welcome, introductions and overview of the course Module 2: Understanding the Foundations - Navigating the ADDIE model: from analysis to evaluation	09:00 Welcome from ETUI - Personal Presentations Learning Management cycle: a review - Actors and key considerations AI in Training Design - Expert presentation and discussion Analysis: Assessing Learners' needs - Tools, methods, and challenges	09:00 Implementation : Exploring facilitation techniques - Aligning objectives to active learning methods and techniques - Analysing training sequences - Tools and resources - Exchange of best practices and lessons learned	09:00 Evaluating Training Effectiveness - Identifying moments, actors, and tools - Reviewing and assessing evaluation plans Evaluation and conclusions - Evaluations of the workshop and conclusions
Webinar: 17.11.2026 14h30-16h - Introduction, welcome, practical details - Presentation of participants - Preview of the Learning Management cycle and ADDIE model Estimated workload: 3 hours	12:30 - LUNCH 14:00 Design and Development: - Learning Objectives and Bloom's taxonomy: Analysis and collective insights - Exploring key considerations for effective training design - Accessibility and inclusivity in training design 17:30- End of the day	12:30 - LUNCH 14:00 AI in Training Design Hand-on Lab: Testing AI across ADDIE - Prompt engineering for instructional design - Role of the trainer and ethical use of AI in training 17:30- End of the day	12:30 - LUNCH
	DINNER	GROUP DINNER	

